



## SLY 2: BAND OF THIEVES™

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**London, March 2004** – Sony Computer Entertainment Europe today announced the PAL release, in Winter of Sly 2: Band of Thieves™, a comic crime caper, action-adventure game designed exclusively for PlayStation®2.

Created by Seattle-based developer, Sucker Punch Productions, the company responsible for the worldwide million unit seller Sly Raccoon, Sly 2: Band of Thieves incorporates many of Sucker Punch's signature talents including award winning toon-shaded animation and art direction, visual style, immersive storylines, strong characters, and highly interactive worlds.

Sly 2: Band of Thieves introduces never seen before design innovations, including all-new heist gameplay as players experience the next level of story driven, team based adventures. Incorporating a creative new approach to team play, Sly and his crew work together to plan and pull off a series of big heists. With an enhanced move set, including pick-pocketing, vent crawls, rooftop chases, and stealth attacks, and a team of unique playable characters,

Sly 2: Band of Thieves delivers a true thieving experience as players explore the open environments and must think on their feet to survive. Sly 2: Band of Thieves breaks the rules of convention and truly immerses players into a world with no laws or boundaries.

Sly and his crew are back! Say goodbye to the Brat Pack as you know it because there's a new Raccoon Pack in town that is raring to go. Word is out that Interpol has excavated the robotic remains of Clockwerk – Sly's nemesis and sworn enemy of the Cooper clan. Sly and his gang discover the parts of Clockwerk are missing, and embark on a quest to ensure Clockwerk is never reassembled. The journey takes Sly and his crew to the far reaches of the globe, and along the way experience a plot full of deceit, surprising twists, and an exciting romantic triangle that will leave you wanting more.

Sly 2: Band of Thieves blends many gameplay elements together, including stealth, thievery, platform adventure, combat, strategy, and exploration, into one huge world. The adventure takes place across numerous locations, including Paris, Prague, India, the Canadian Wilderness and more, each with unique and diverse landscapes and environments all waiting to be explored. With its unique cel-shaded illustrated rendering technology, innovative character designs, realistic physics and variety of gameplay, Sly 2: Band of Thieves is set to become one a massive hit.

For more information on SCEE titles, please visit our website

[www.playstation.com](http://www.playstation.com)

<b>Developer:</b> SCEA/Sucker Punch Productions <b>Genre:</b> Platform action <b>No. of Players:</b> 1 <b>Platform:</b> PlayStation 2 <b>Peripherals:</b> Dual Shock®2 Analogue Controller, 8MB Memory card <b>Release Date:</b> Winter 2004 / 2005
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#### **About Sony Computer Entertainment Europe**

Sony Computer Entertainment Europe, based in London, is responsible for the distribution, marketing and sales of PS one and PlayStation 2 hardware and software in 102 territories across Europe, the Middle East, Africa and Oceania. By the end of December 2003, over 39 million PlayStation and PS one units had been shipped across these PAL territories and over 99 million worldwide. Between its European debut on 24 November 2000 and 13 January 2004, over 24.5 million PlayStation 2 units have been shipped across the PAL territories, over 70 million world-wide, making it one of the most successful computer entertainment products in history.

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